

"ASCII data query and parser"

1		1
2		1
3	ASCII data query and parser	2
4		4
5		5
1	5
2	7
3	12
4	13
5	14
6	?	19
1	19

1

(, Advanced Serial Data Logger).
ASCII

1. [\(Data query\)](#) -
2. [\(, data parser\)](#) -

2

ASCII data query and parser

- Windows 95;
- Windows 95 OSR2;
- Windows 98;
- Windows Me;
- Windows NT4;
- Windows 2000;
- Windows XP (all editions) (both x86 and x64);
- Windows 2003 Server (both x86 and x64);
- Windows Vista (both x86 and x64).

5 MB

(), Advanced Serial Data Logger.

Microsoft Vista:

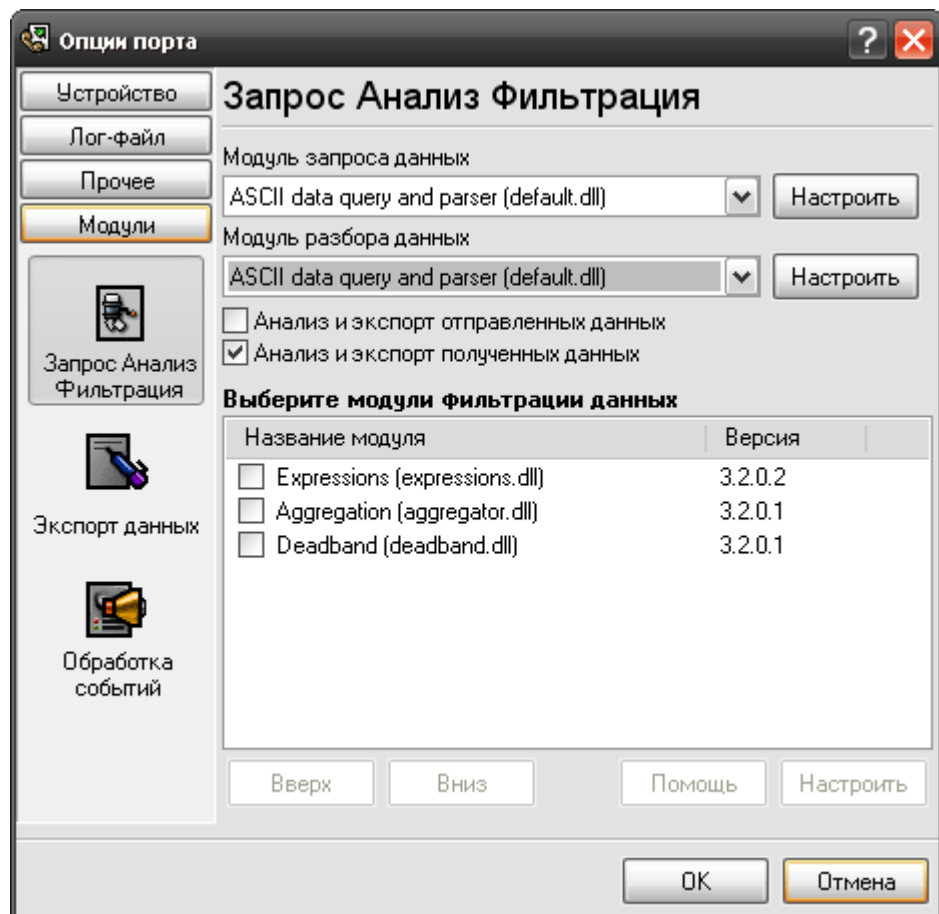
Files, Program

1. ,
2. ;
3. Windows Vista

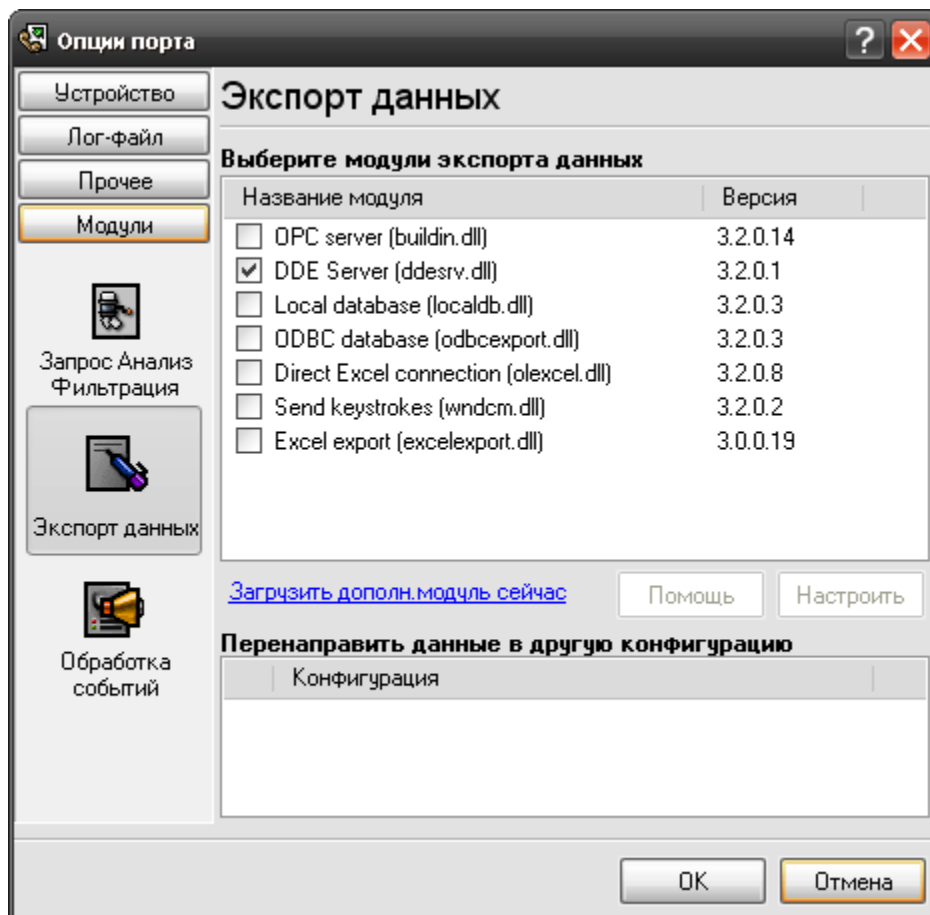
Google.

3 ASCII data query and parser

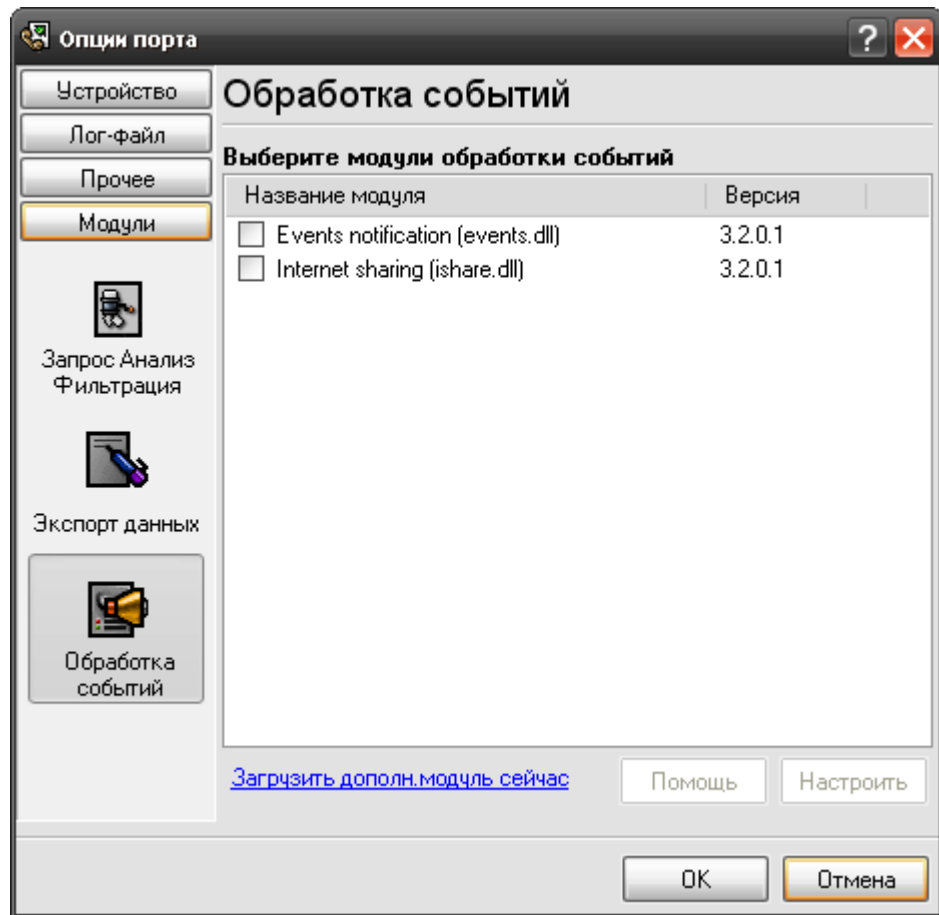
1. (, Advanced Serial Data Logger),
 2. ;
 3. ;
 4. Windows;
 5. " " ;
- .1-2.
- " _____ "
- " - " "
- " " " "



.1.



.2.



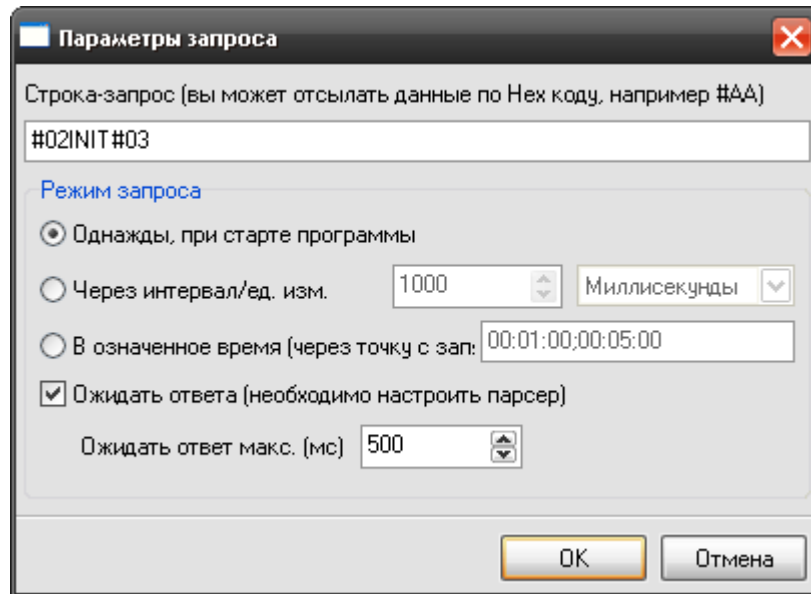
.3.

4

Plug-in -

: Advanced Serial Data Logger

(.2).
 #XX, XX
 "#02INIT#03" 6 0x02, INIT, 0x03.



.2.

• X -

• Z -

• S -

• N -

• H -

• D -

• M -

• Y -

• U -

• Y -

• D -

• H -

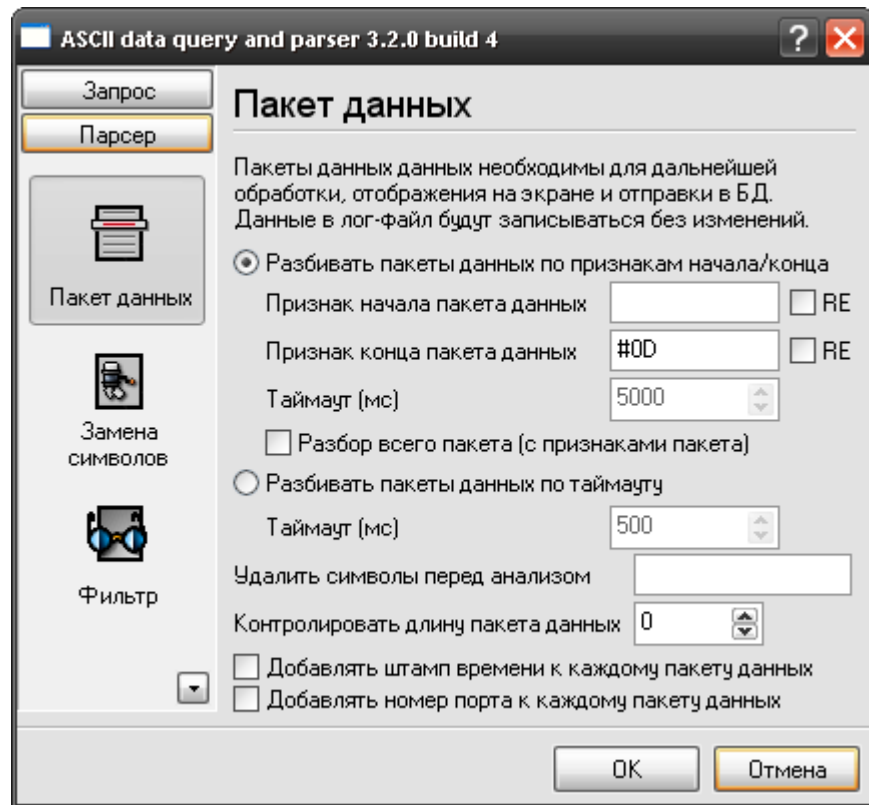
• Z -

• S -

• Z -
 • D - () , D.
 Y, Z, D
 D Y Z. Z Y ...
 : : 20050130
 : [[Y]][[MDZ2]][[DDZ2]],
 [[Y]] - 4 ;
 [[MDZ2]] - ;
 [[DDZ2]] - .

5.2

. ASCII data parser
 ASCII
 (.3)
 1. / -
 ; -
 2. -
 , ,



.3.

1.

ASCII
: 0x0D, 0x0A
< 0x20h
<0x20h, : #XX#XX (, #0D#0A).
• - : #02;
• - : #0D#0A;
, 00:01:55,
, \d{2}\. \d{2}\. \d{2} RE

2.

3.

1. - ASCII

2. 0, -

3. " " -

4. " " -

<http://www.aggsoft.com/serial-data-logger/tutorials.htm>

1.

:
, ():

223 741 09127 15:53:30 00:05:28 O *****
223 741 09127 15:56:30 00:01:28 T *****

- (77), "15:53:30" - (8), (26);
- "223" - ;
- "741" - ;
- "00:05:28" - -

" () " (- 4)

2.

223 741 09127 5:21:20 00:05:28 O *****
5 13134 013 15:53:30 0:05:28 O *****

3.

NULL.

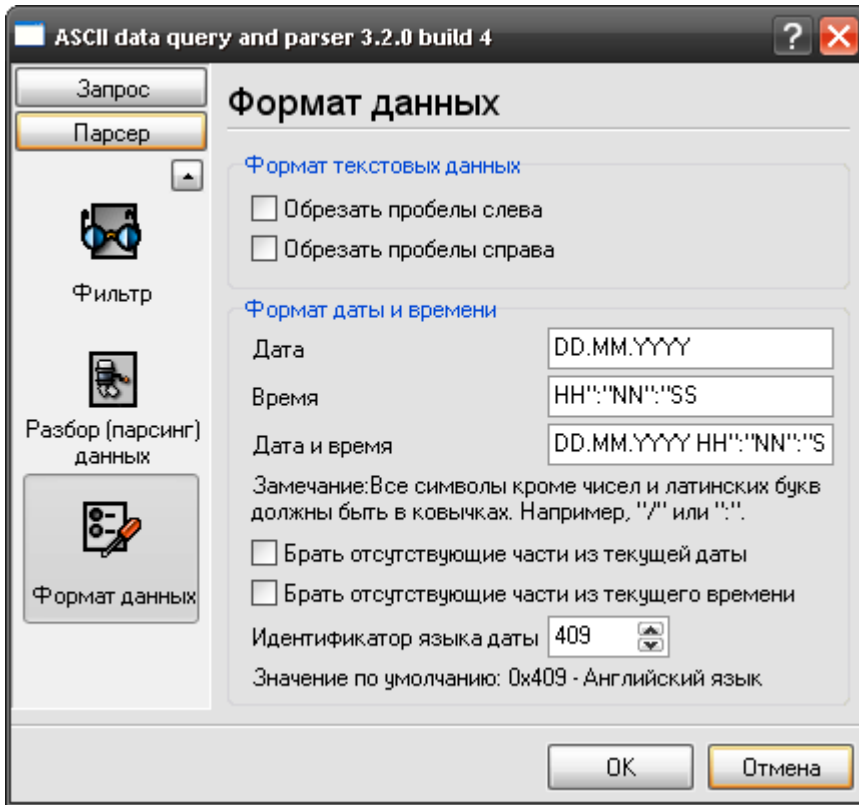
4.

" " "

5.

()

(.4).



.4.

/ , String.

Serial Data Logger). (, Advanced
: "/" / ":" (. .4).

(,)
:

-
-

("Jan, 10 2005")
) , (language
ID), " ."

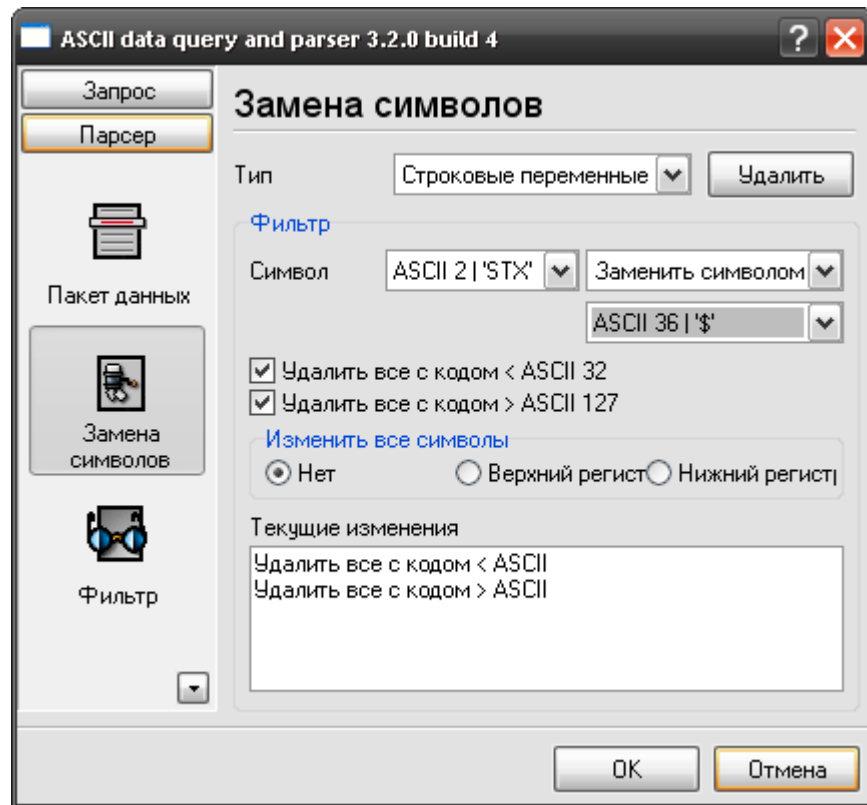
- String - 1 65535 ;

- Memo - ;
- Bytes - ;
- Blob - Binary Large Object field ();
- Boolean - (True/False) - 0 1;
- Float - : -2.9 x 10⁻³⁹ .. 1.7 x 10³⁸
- Smallint - : 32768..32767;
- Word - : 0..65535;
- Integer - : -2147483648..2147483647;
- Date - ;
- Time - ;
- DateTime - .

5.3

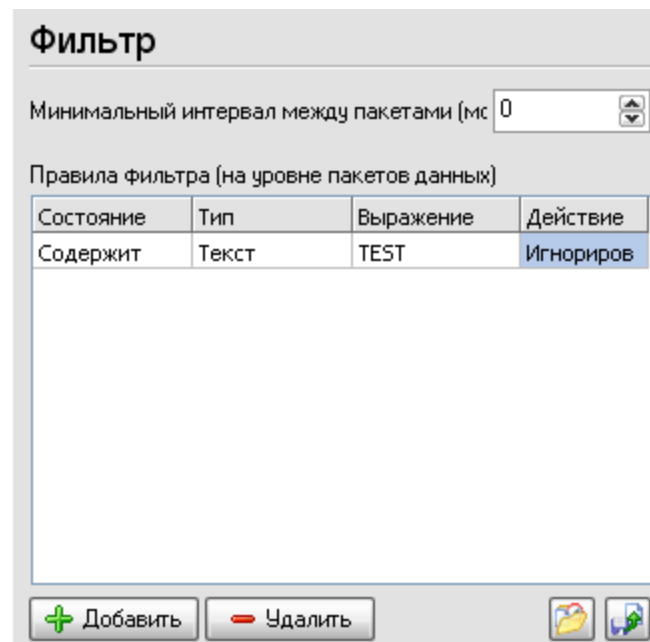
(.4)

ASCII.



.4

5.4



.1

5.5

```

:
Google
: perl

```

Introduction

Regular Expressions are a widely-used method of specifying patterns of text to search for. Special **metacharacters** allow You to specify, for instance, that a particular string You are looking for occurs at the beginning or end of a line, or contains **n** recurrences of a certain character.

Regular expressions look ugly for novices, but really they are very simple, handy and powerful tool.

Let's start our learning trip!

Simple matches

Any single character matches itself, unless it is a **metacharacter** with a special meaning described below.

A series of characters matches that series of characters in the target string, so the pattern "bluh" would match "bluh" in the target string. Quite simple, eh ?

You can cause characters that normally function as **metacharacters** or **escape sequences** to be interpreted literally by 'escaping' them by preceding them with a backslash "\", for instance: metacharacter "^" match beginning of string, but "\^" match character "^", "\\" match "\" and so on.

Examples:

```

foobar           matches string 'foobar'
\FooBarPtr      matches '^FooBarPtr'

```

Escape sequences

Characters may be specified using a **escape sequences** syntax much like that used in C and Perl: "\n" matches a newline, "\t" a tab, etc. More generally, \xnn, where nn is a string of hexadecimal digits, matches the character whose ASCII value is nn. If You need wide (Unicode) character code, You can use '\x{nnnn}', where 'nnnn' - one or more hexadecimal digits.

```

\xnn           char with hex code nn
\x{nnnn}      char with hex code nnnn (one byte for plain text and two bytes for Unicode)
\t            tab (HT/TAB), same as \x09
\n            newline (NL), same as \x0a
\r            car.return (CR), same as \x0d
\f            form feed (FF), same as \x0c
\a            alarm (bell) (BEL), same as \x07
\e            escape (ESC), same as \x1b

```

Examples:

foo\x20bar *matches 'foo bar' (note space in the middle)*
 \tfoobar *matches 'foobar' predefined by tab*

Character classes

You can specify a **character class**, by enclosing a list of characters in [], which will match any **one** character from the list.

If the first character after the "[" is "^", the class matches any character **not** in the list.

Examples:

foob[aeiou]r *finds strings 'foobar', 'foober' etc. but not 'foobbr', 'foobcr' etc.*
 foob[^aeiou]r *find strings 'foobbr', 'foobcr' etc. but not 'foobar', 'foober' etc.*

Within a list, the "-" character is used to specify a **range**, so that a-z represents all characters between "a" and "z", inclusive.

If You want "-" itself to be a member of a class, put it at the start or end of the list, or escape it with a backslash. If You want "]" you may place it at the start of list or escape it with a backslash.

Examples:

[-az] *matches 'a', 'z' and '-'*
 [az-] *matches 'a', 'z' and '-'*
 [a\z] *matches 'a', 'z' and '-'*
 [a-z] *matches all twenty six small characters from 'a' to 'z'*
 [\n-\x0D] *matches any of #10,#11,#12,#13.*
 [d-t] *matches any digit, '-' or 't'.*
 []-a] *matches any char from ']'..'a'.*

Metacharacters

Metacharacters are special characters which are the essence of Regular Expressions. There are different types of metacharacters, described below.

Metacharacters - line separators

^ *start of line*
 \$ *end of line*
 \A *start of text*
 \Z *end of text*
 . *any character in line*

Examples:

^foobar *matches string 'foobar' only if it's at the beginning of line*
 foobar\$ *matches string 'foobar' only if it's at the end of line*
 ^foobar\$ *matches string 'foobar' only if it's the only string in line*
 foob.r *matches strings like 'foobar', 'foobbr', 'foob1r' and so on*

The "^" metacharacter by default is only guaranteed to match at the beginning of the input string/text, the "\$" metacharacter only at the end. Embedded line separators will not be matched

by "^" or "\$".

You may, however, wish to treat a string as a multi-line buffer, such that the "^" will match after any line separator within the string, and "\$" will match before any line separator.

The "." metacharacter by default matches any character.

Note that "^.*\$" (an empty line pattern) does not match the empty string within the sequence `\x0D\x0A`, but matches the empty string within the sequence `\x0A\x0D`.

Metacharacters - predefined classes

<code>\w</code>	<i>an alphanumeric character (including "_")</i>
<code>\W</code>	<i>a nonalphanumeric</i>
<code>\d</code>	<i>a numeric character</i>
<code>\D</code>	<i>a non-numeric</i>
<code>\s</code>	<i>any space (same as [\t\n\r\f])</i>
<code>\S</code>	<i>a non space</i>

You may use `\w`, `\d` and `\s` within custom **character classes**.

Examples:

`foob\d` matches strings like 'foob1r', 'foob6r' and so on but not 'foobar', 'foobbr' and so on

`foob[\w\s]` matches strings like 'foobar', 'foob r', 'foobbr' and so on but not 'foob1r', 'foob=r' and so on

Metacharacters - iterators

Any item of a regular expression may be followed by another type of metacharacters - **iterators**. Using this metacharacters You can specify number of occurrences of previous character, **metacharacter** or **subexpression**.

<code>*</code>	<i>zero or more ("greedy"), similar to {0,}</i>
<code>+</code>	<i>one or more ("greedy"), similar to {1,}</i>
<code>?</code>	<i>zero or one ("greedy"), similar to {0,1}</i>
<code>{n}</code>	<i>exactly n times ("greedy")</i>
<code>{n,}</code>	<i>at least n times ("greedy")</i>
<code>{n,m}</code>	<i>at least n but not more than m times ("greedy")</i>
<code>*?</code>	<i>zero or more ("non-greedy"), similar to {0,}?</i>
<code>+?</code>	<i>one or more ("non-greedy"), similar to {1,}?</i>
<code>??</code>	<i>zero or one ("non-greedy"), similar to {0,1}?</i>
<code>{n}?</code>	<i>exactly n times ("non-greedy")</i>
<code>{n,}?</code>	<i>at least n times ("non-greedy")</i>
<code>{n,m}?</code>	<i>at least n but not more than m times ("non-greedy")</i>

So, digits in curly brackets of the form `{n,m}`, specify the minimum number of times to match the item `n` and the maximum `m`. The form `{n}` is equivalent to `{n,n}` and matches exactly `n` times. The form `{n,}` matches `n` or more times. There is no limit to the size of `n` or `m`, but large numbers will chew up more memory and slow down r.e. execution.

If a curly bracket occurs in any other context, it is treated as a regular character.

Examples:

foob.*r *matchs strings like 'foobar', 'foobalkjdfllkj9r' and 'foobr'*
 foob.+r *matchs strings like 'foobar', 'foobalkjdfllkj9r' but not 'foobr'*
 foob.?r *matchs strings like 'foobar', 'foobbr' and 'foobr' but not 'foobalkj9r'*
 fooba{2}r *matchs the string 'foobaar'*
 fooba{2,}r *matchs strings like 'foobaar', 'foobaaar', 'foobaaaaar' etc.*
 fooba{2,3}r *matchs strings like 'foobaar', or 'foobaaar' but not 'foobaaaaar'*

A little explanation about "greediness". "Greedy" takes as many as possible, "non-greedy" takes as few as possible. For example, 'b+' and 'b*' applied to string 'abbbbc' return 'bbbb', 'b+?' returns 'b', 'b*?' returns empty string, 'b{2,3}?' returns 'bb', 'b{2,3}' returns 'bbb'.

Metacharacters - alternatives

You can specify a series of **alternatives** for a pattern using "|" to separate them, so that fee|fie|foe will match any of "fee", "fie", or "foe" in the target string (as would f(e|i|o)e). The first alternative includes everything from the last pattern delimiter ("(", "[", or the beginning of the pattern) up to the first "|", and the last alternative contains everything from the last "|" to the next pattern delimiter. For this reason, it's common practice to include alternatives in parentheses, to minimize confusion about where they start and end.

Alternatives are tried from left to right, so the first alternative found for which the entire expression matches, is the one that is chosen. This means that alternatives are not necessarily greedy. For example: when matching foo|foot against "barefoot", only the "foo" part will match, as that is the first alternative tried, and it successfully matches the target string. (This might not seem important, but it is important when you are capturing matched text using parentheses.)

Also remember that "|" is interpreted as a literal within square brackets, so if You write [fee|fie|foe] You're really only matching [feio].

Examples:

foo(bar|foo) *matchs strings 'foobar' or 'foofoo'.*

Metacharacters - subexpressions

The bracketing construct (...) may also be used for define r.e. subexpressions.

Subexpressions are numbered based on the left to right order of their opening parenthesis. First subexpression has number '1'

Examples:

(foobar){8,10} *matchs strings which contain 8, 9 or 10 instances of the 'foobar'*
 foob([0-9]a+)r *matchs 'foob0r', 'foob1r', 'foobar', 'foobaar', 'foobaar' etc.*

Metacharacters - backreferences

Metacharacters \1 through \9 are interpreted as backreferences. \<n> matches previously matched **subexpression** #<n>.

Examples:

(.)\1+ *matchs 'aaaa' and 'cc'.*
 (.)\1+ *also match 'abab' and '123123'*
 (["]?)(\d+)\1 *matchs '"13" (in double quotes), or '4' (in single quotes) or 77 (without quotes) etc*

Modifiers

Modifiers are for changing behaviour of parser.

There are many ways to set up modifiers.

Any of these modifiers may be embedded within the regular expression itself using the (?...) construct.

- i** Do case-insensitive pattern matching (using installed in you system locale settings).
- m** Treat string as multiple lines. That is, change "^" and "\$" from matching at only the very start or end of the string to the start or end of any line anywhere within the string.
- s** Treat string as single line. That is, change "." to match any character whatsoever, even a line separators, which it normally would not match.
- g** Non standard modifier. Switching it Off You'll switch all following operators into non-greedy mode (by default this modifier is On). So, if modifier /g is Off then '+' works as '+?', '*' as '*?' and so on
- x** Extend your pattern's legibility by permitting whitespace and comments (see explanation below).

The modifier /x itself needs a little more explanation. It tells the parser to ignore whitespace that is neither backslashed nor within a character class. You can use this to break up your regular expression into (slightly) more readable parts. The # character is also treated as a metacharacter introducing a comment, for example:

```
(
  (abc) # comment 1
  | # You can use spaces to format r.e. - parser ignores it
  (efg) # comment 2
)
```

This also means that if you want real whitespace or # characters in the pattern (outside a character class, where they are unaffected by /x), that you'll either have to escape them or encode them using octal or hex escapes. Taken together, these features go a long way towards making regular expressions text more readable.

How to change modifiers

(?*imsxr-imsxr*)

You may use it into r.e. for modifying modifiers by the fly. If this construction inlined into subexpression, then it effects only into this subexpression

Examples:

(?i)New-York	<i>matches 'New-york' and 'New-York'</i>
(?i)New-(?-i)York	<i>matches 'New-York' but not 'New-york'</i>
(?i)(New-)?York	<i>matches 'New-york' and 'new-york'</i>

`((?i)New-)?York` matches 'New-York', but not 'new-york'

`(?#text)`

A comment, the text is ignored. Note that parser closes the comment as soon as it sees a `)`, so there is no way to put a literal `)` in the comment.

6 ?

6.1

No data for publication –

Error on binding variable with name %s [%s] –

Error on items formation (%s) –

Unable to connect to %s. (%s) –

Unable to disconnect from %s. (%s) –

(,).

support@aggsoft.ru.

`"%s"`